2024

## American Attitudes Towards Gaming



## ::: Survey Methodology

#### **AUDIENCE**

Key audience and subgroup analysis among:

- Americans (n=2,000): Nationally representative sample of voters aged 21+\*
- Past-year casino visitors (n=986): Visited a casino in the last 12 months to gamble or for some other reason
- Past-year gamblers (n=1,092): Participated in any form of gambling at all during the past 12 months, whether at a casino or racetrack, at a sportsbook, a lottery location, at a bar, tavern or truck stop, or over the Internet

#### MODE

Online survey

#### **DATES IN FIELD**

July 31-August 9, 2024

#### **MARGIN OF ERROR**

+/- 2% at 95% confidence level. Higher for subgroups



<sup>\*</sup>Note that survey waves prior to 2021 were conducted among smaller samples of 1,000 adults age 21+ (not necessarily registered voters).

## ::: Survey Highlights

9-in-10

Americans say casino gambling is acceptable for themselves or others.

Nearly 60% say it is personally acceptable.

55%

of American adults participated in some form of gambling in the past year.

122 Million

adults visited a casino in the past year.

89%

of casino visitors say that casinos provide excellent or good entertainment value compared to alternatives.

**76%** 

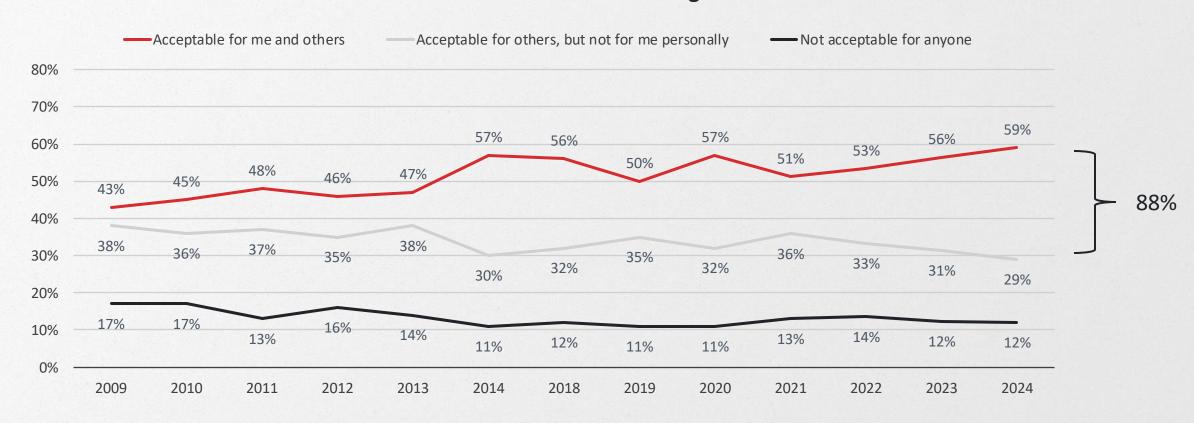
share of Americans say that **gaming has an** overall positive impact on the U.S. economy.

5 Years

in a row that the average age of a casino visitors has fallen, from nearly 50 years old in 2019 to 42 in 2023.

# Gambling Acceptance Has Remained Consistent For Over a Decade

#### **Personal View of Casino Gambling**

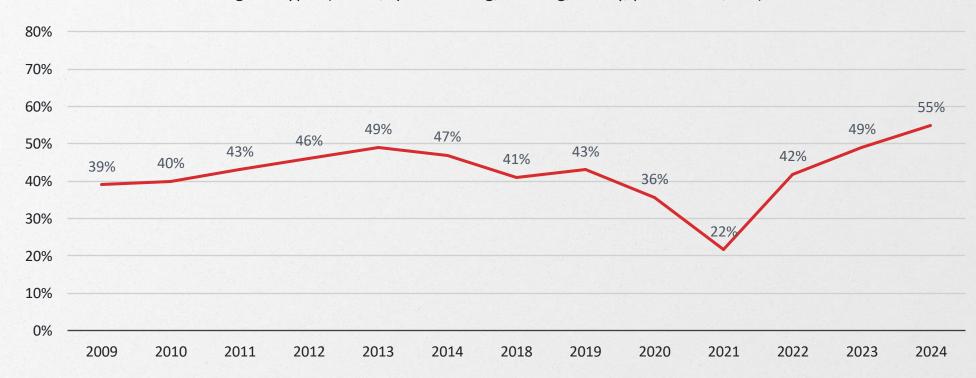




### **Gambling Participation Continues to Expand**

#### **Past-Year Gambling Participation**

Across all game types (casino, sports betting, iGaming, lottery, pari-mutuel, VLT)

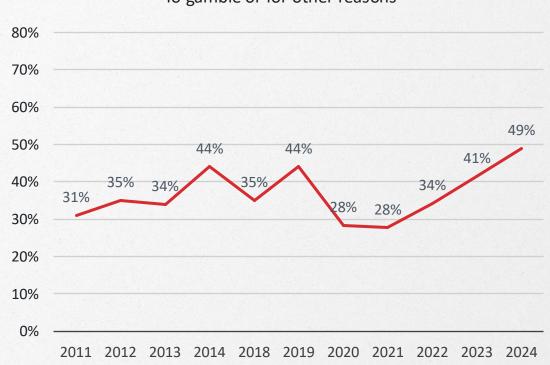




# Past-Year Casino Visitation Reaches Tops 120 Million Adults, Average Age Falls for Fifth Year

#### **Past-Year Casino Visitation**

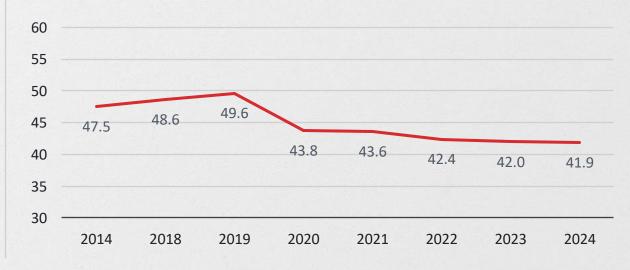
To gamble or for other reasons



## **122M**

U.S. adults visited a casino for gambling or other purposes in the past 12 months.

#### **Past-Year Casino Visitor Average Age**





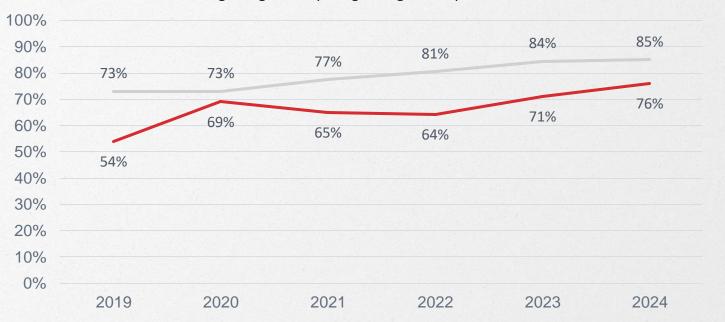
# Overwhelming Recognition of Gaming as a Growing, Value-Adding Segment of the U.S. Economy

#### **Gaming's Economic Impact**

Agreement with statements

—The casino gaming industry has a positive impact on the U.S. economy

The casino gaming industry is a growing industry





Acknowledgement of gaming's contribution to the U.S. economy reaches new high.



## Gaming's Positive Impact on Local Economies, Job Creation and Tourism is Broadly Known

#### For Each Word or Phrase, Indicate How Well You Think it Describes the Casino Gaming Industry

■ Pretty well ■ Very well

Brings entertainment and dining options to areas or regions that might not otherwise be able to attract them

Increases tourism and brings conventions and meetings to areas where it is located

Produces jobs and investments here in the U.S. that cannot be outsourced to other countries

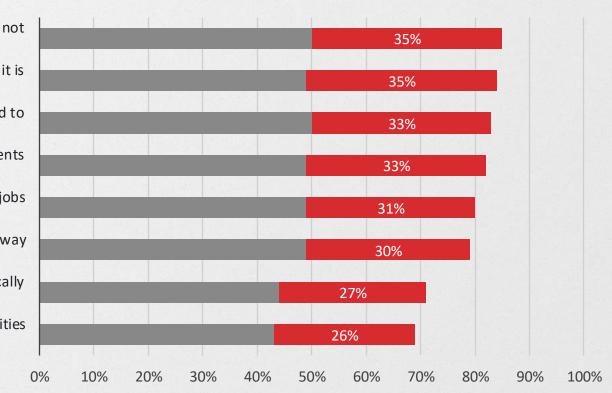
Expands the tax base and generate revenue for state and local governments

Creates good paying jobs

Offers employees opportunities to start at the ground floor and work their way

Contributes to the revitalization and growth of underdeveloped or economically struggling areas

Has an overall positive impact on local communities

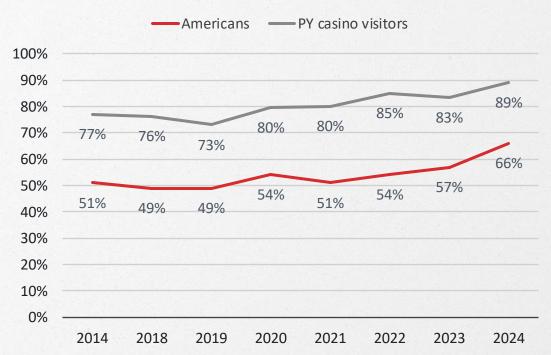




# Casinos Viewed as Providing Innovative and Increasingly Good Entertainment Value

#### Casino Entertainment Value

Excellent/good compared to alternatives



#### **Casino Entertainment Innovation**

Say casino entertainment is innovative

